

## Q1. BOOLEAN CALCULATOR

```
SECTION          .bss
choice:  bw
op1:    dw
op2:    dw
rslt:   dw

SECTION          .data
reqInput: db "Please, enter options for the ", 0dh, 0ah,
           "user to choose: ", 0dh, 0ah,
           "1. AND operator ", 0dh, 0ah,
           "2. OR operator ", 0dh, 0ah,
           "3. XOR operator ", 0dh, 0ah,
           "4. NOT operator ", 0
select1: dw 1
select2: dw 2
select3: dw 3
select4: dw 4
select5: dw 5
reqTerm1: db "Please, enter the 1st operand", 0
reqTerm2: db "Please, enter the 2nd operand", 0
reqSingleOp: db "Please, enter the single operand", 0

SECTION          .text
main:

START:
    call userPrompt
    pop choice
    cmp choice, select1
    je ANDGATE
    cmp choice, select2
    je ORGATE
    cmp choice, select3
    je XORGATE
    cmp choice, select4
    je NOTGATE
    cmp choice, select5
    je FINISH

ANDGATE:
    call andProc
    jmp START
ORGATE:
    call orProc
    jmp START
XORGATE:
    call xorProc
    jmp START
NOTGATE:
    call notProc
```

```
        jmp START
FINISH:
        ret
```

```
andProc:
    call readOperands
    mov ax, op1
    and ax, op2
    call saveResult
    displayResult
    ret
```

```
orProc:
    call readOperands
    mov ax, op1
    or ax, op2
    call saveResult
    displayResult
    ret
```

```
xorProc:
    call readOperands
    mov ax, op1
    xor ax, op2
    call saveResult
    displayResult
    ret
```

```
andProc:
    call readSingleOp
    mov ax, op1
    not ax
    call saveResult
    displayResult
    ret
```

```
userPrompt:
    mov dx, [reqInput]
    mov ax, 09h
    int 21h
    call readSelectOp
    ret
```

```
readSelectedOp:
    mov ah, 01h
    int 21h
    mov choice, ax
    push choice
    ret
```

```

readOperands:
    mov dx, [reqTerm1]
    mov ax, 09h
    int 21h                ;call kernel for stdout
    mov ah, 01h
    int 21h                ;call kernel for stdin
    mov op1, ax            ;save user input as 1st operand
    mov dx, [reqTerm2]
    mov ax, 09h
    int 21h
    mov ah, 01h
    int 21h
    mov op2, ax            ;save user input as 2nd operand
    ret

```

```

readSingleOp:
    mov dx, [reqSingleOp]
    mov ax, 09h
    int 21h
    mov ah, 01h
    int 21h
    mov op1, ax
    ret

```

```

saveResult:
    mov rslt, ax
    push rslt
    ret

```

```

displayResult:
    pop rslt
    mov dx, rslt
    mov ax, 09h
    int 21h
    ret

```