

Quadric Surfaces

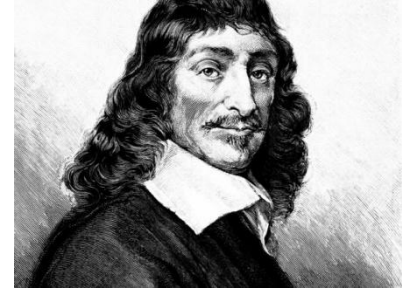
Introduction

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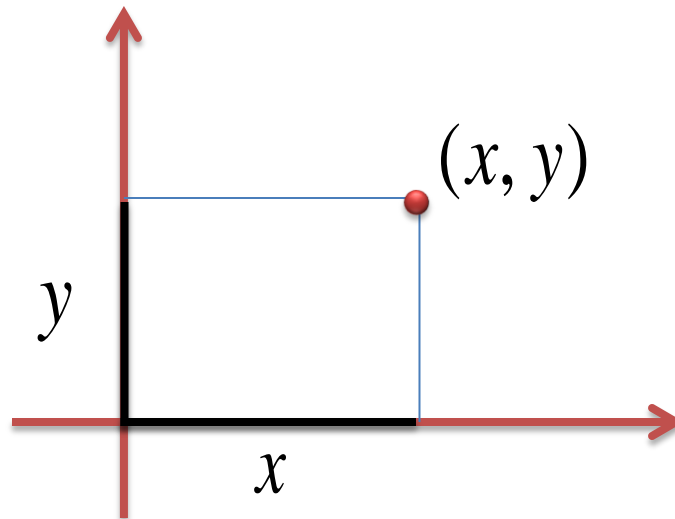


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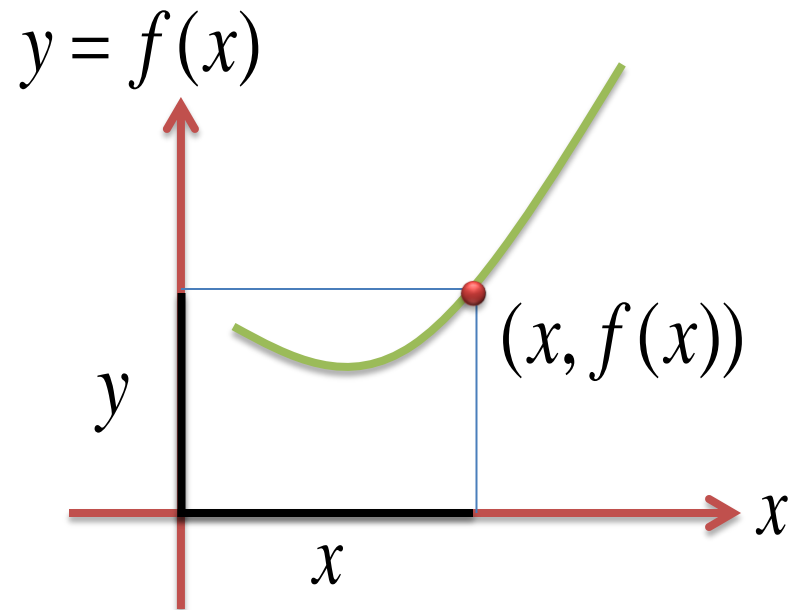
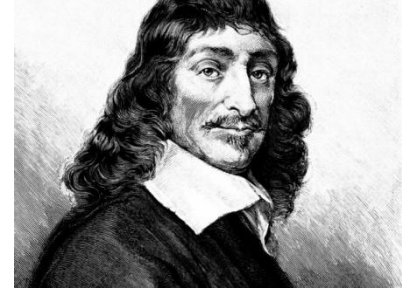


He made an **astonishing** observation of his time that the position of a tiny object on a wall can be located by drawing two perpendiculars from the object on the respective axes defining the wall.



Introduction

Later his idea was used to study the shape of curves in xy -plane defined by algebraic functions. The resultant curve is a **graph** of the function $y = f(x)$. A simple understanding is given below.

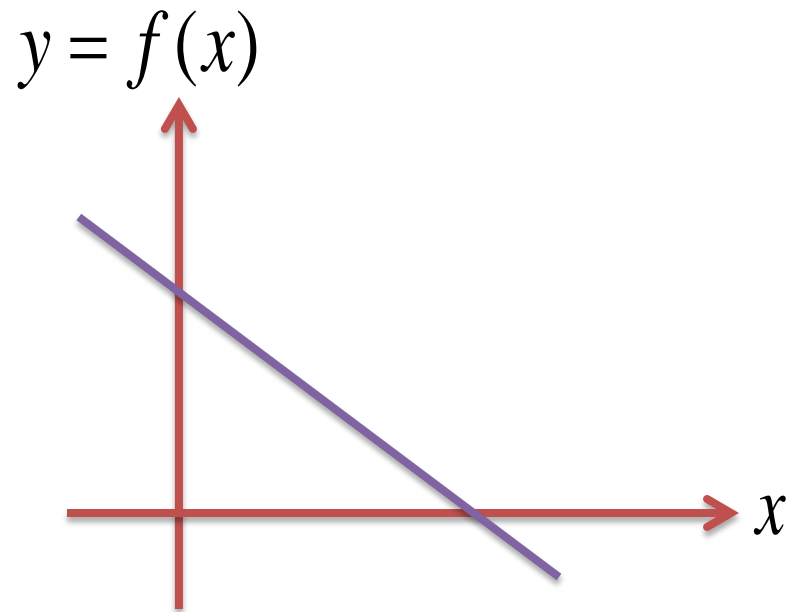


Examples:

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$$y = f(x) = m x + c$$

where m and c denote slope and intercept of straight line.

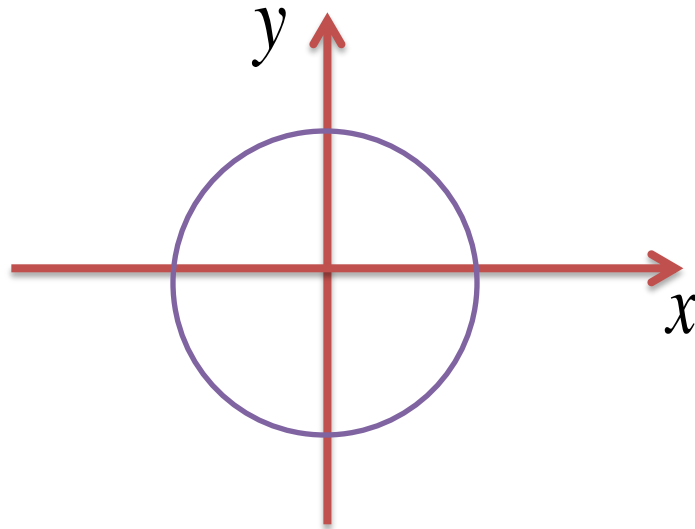
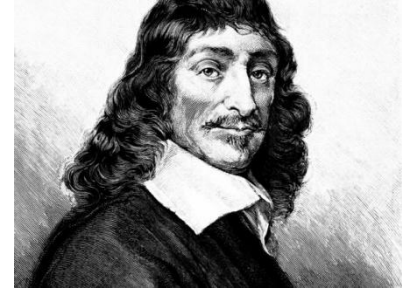


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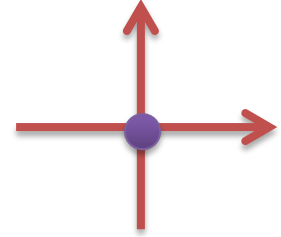


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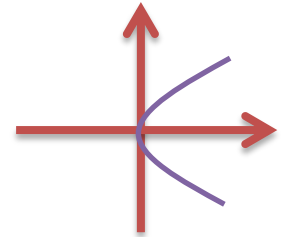
3. Origin:

$$x^2 + y^2 = 0$$



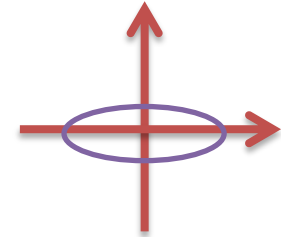
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$$x = \pm ay^2$$



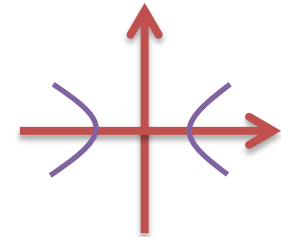
5. Ellipse:

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Note that all above algebraic equations are of *second degree* except the first one which is a trivial case of a straight line. Therefore we can look at it from another point of view by asking a simple question.

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Now ask yourself the following questions to construct more examples.

1. What is the contribution of linear terms in the above equation?
2. What geometrical difference does it bring to the known graphs?

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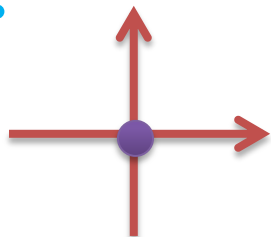
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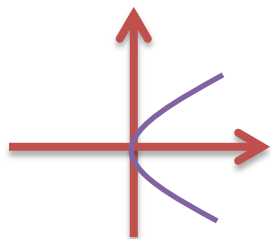
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Justification:

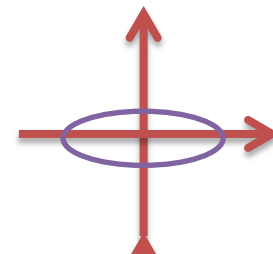
$$x^2 + y^2 = 0$$



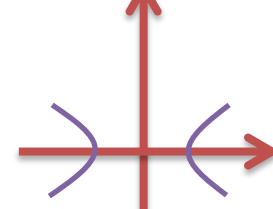
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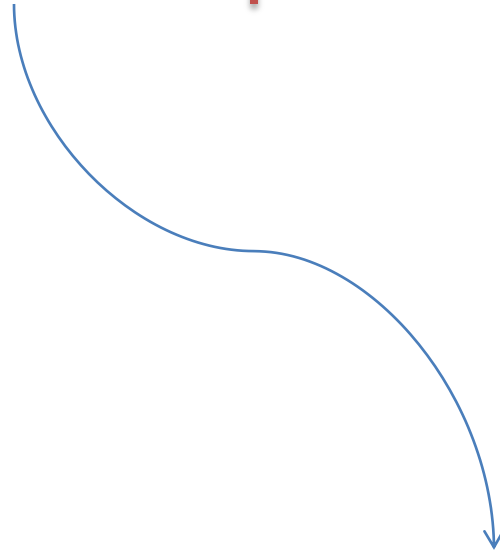
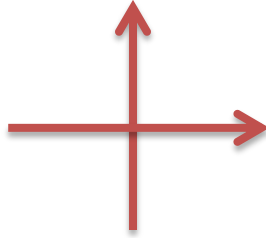
$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = c^2$$



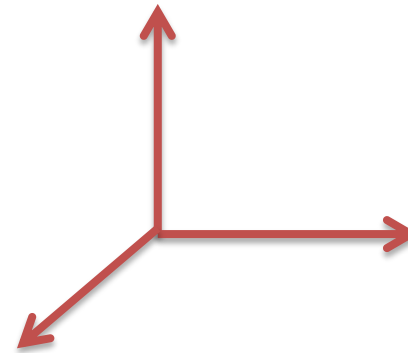
Quadric Surfaces



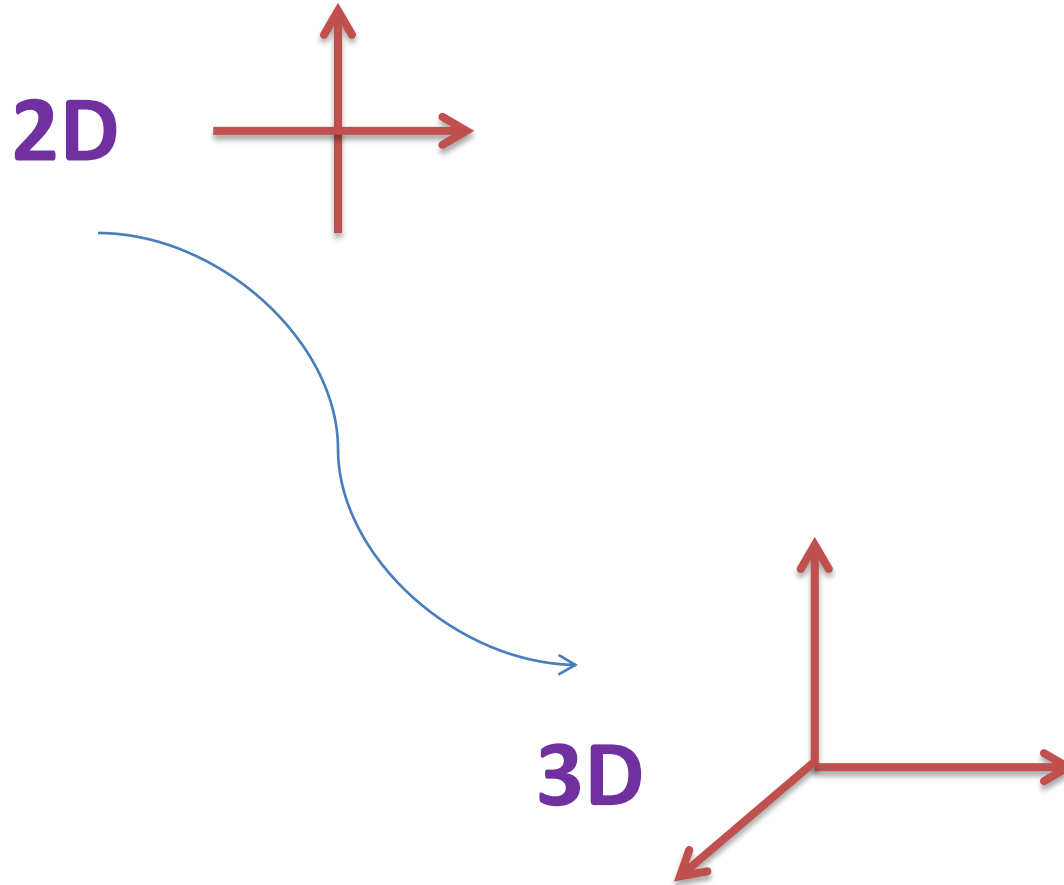
2D



3D

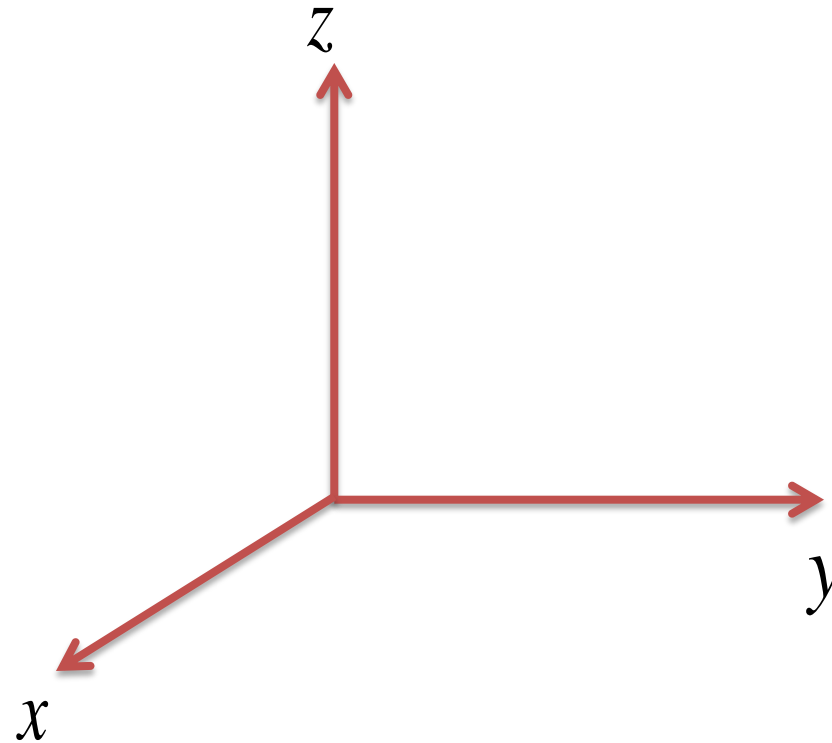


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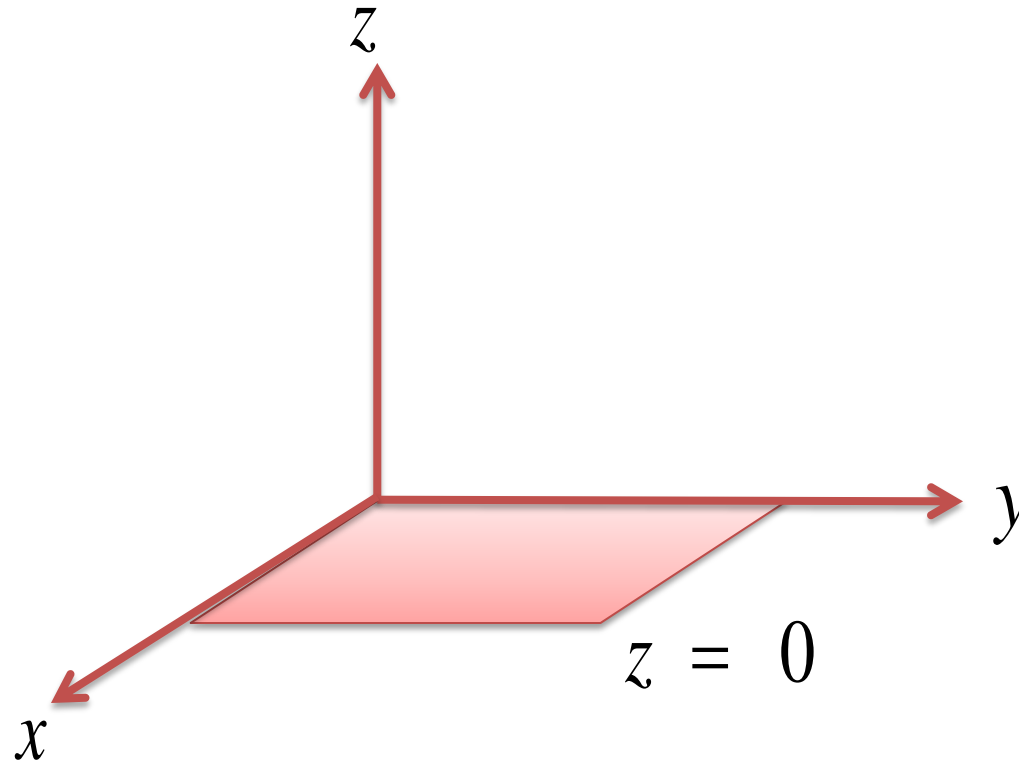
The complete story about construction of a function in 3D will be unveiled in the study of multivariable functions. We first start from the question of solutions of an equation of second degree in three variables.

Quadric Surfaces



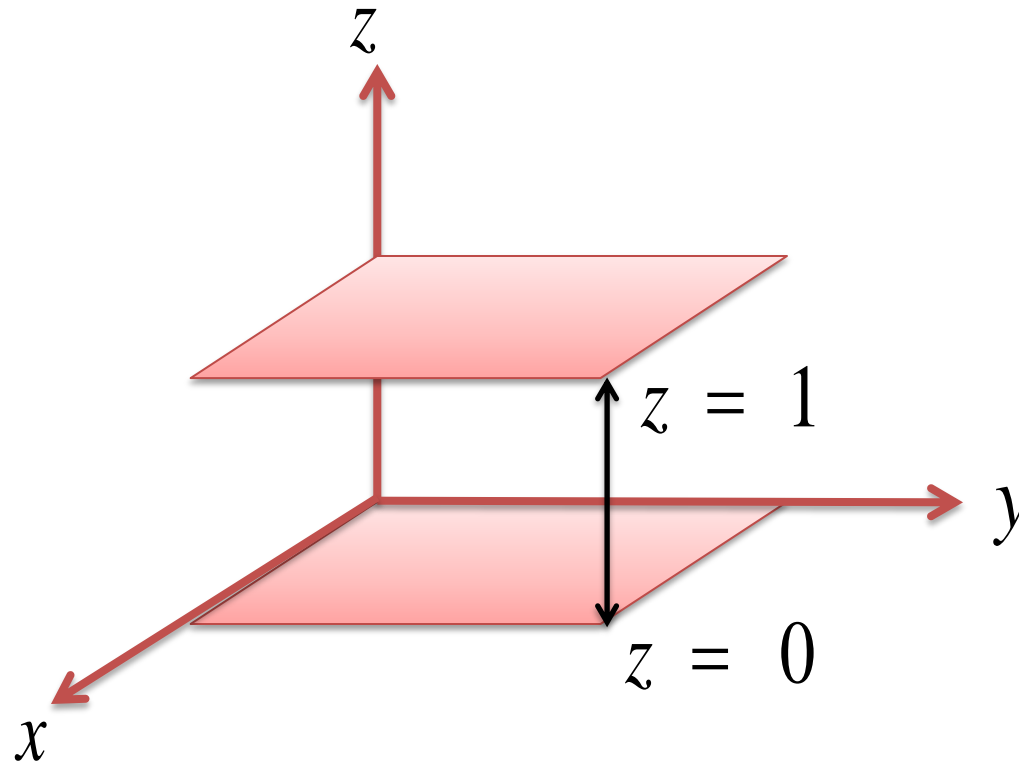
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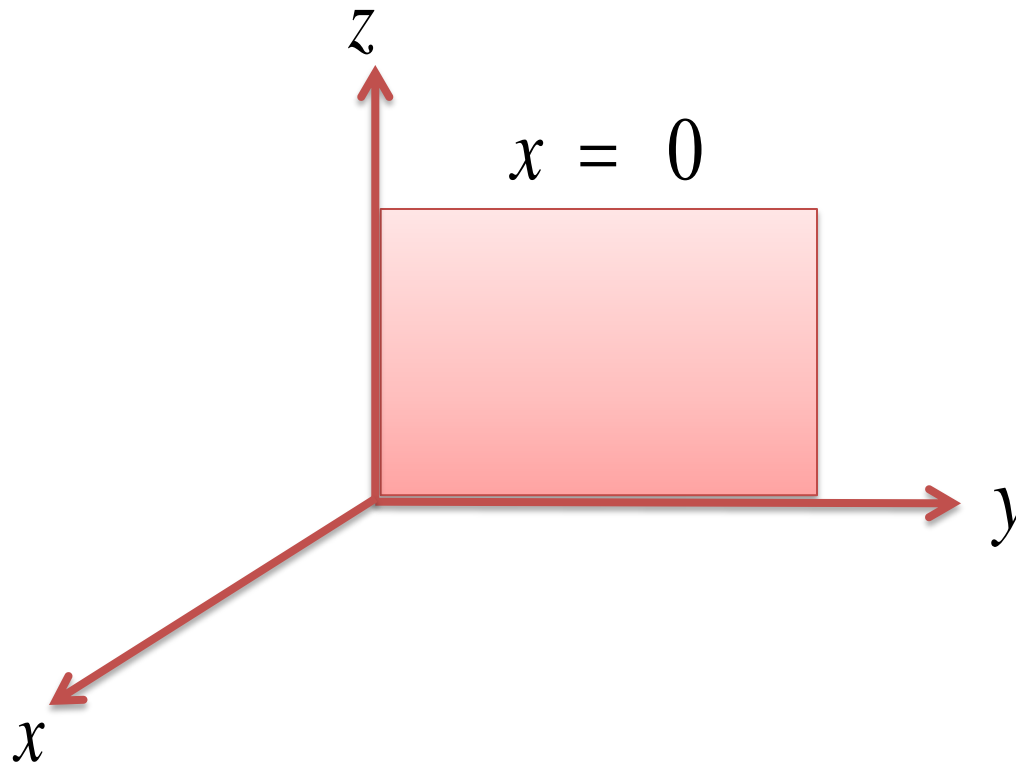
The equation of xy -plane is $z = 0$.

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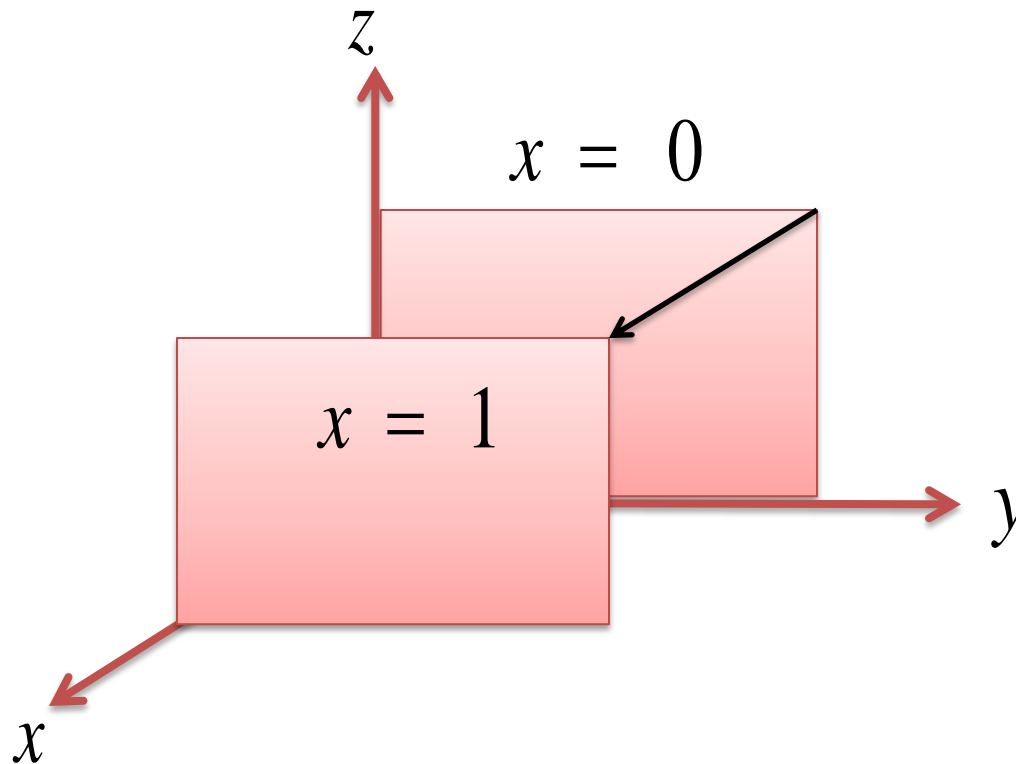
The equation of a plane parallel to xy -plane and one unit above is $z = 1$.

Quadric Surfaces



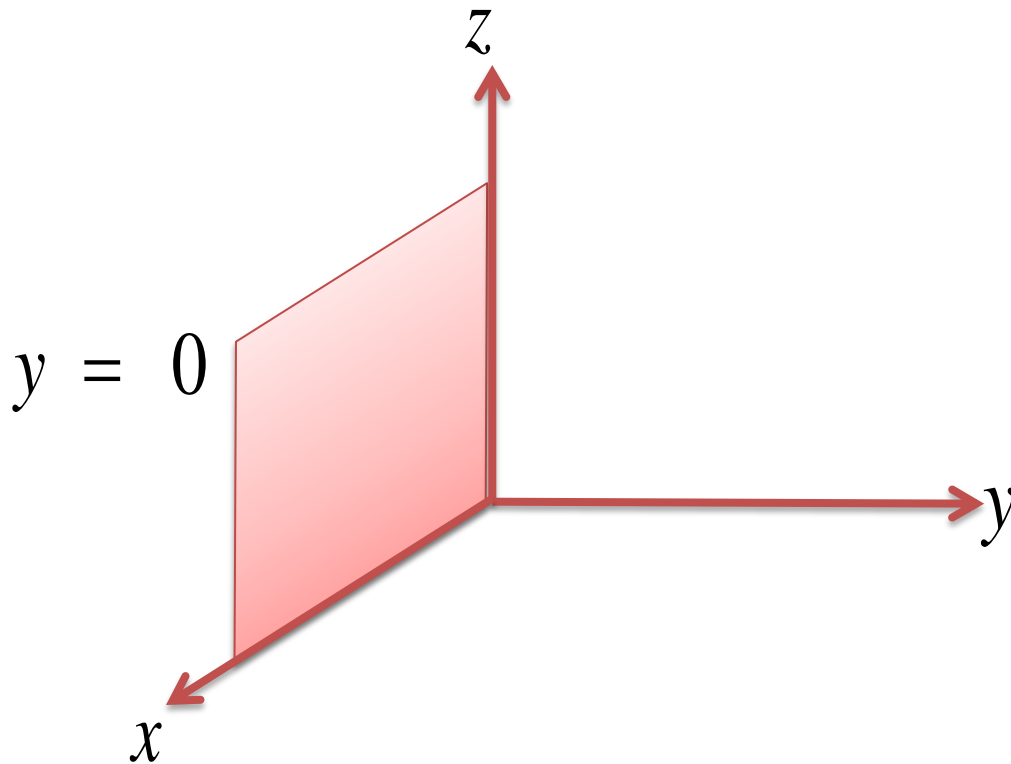
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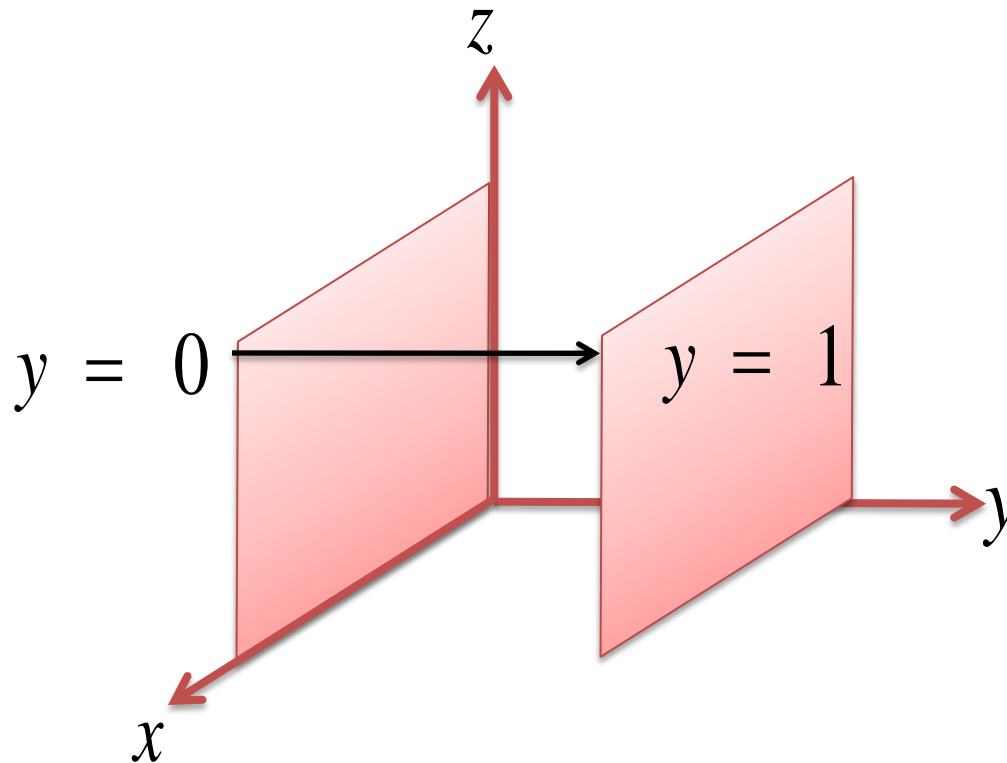
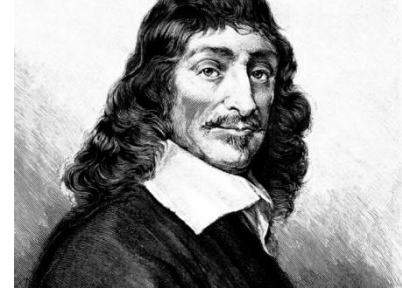
The equation of a plane parallel to yz -plane which is one unit upfront is $x = 1$.

Quadric Surfaces



The equation of xz-plane is $y = 0$.

Quadric Surfaces



The equation of a plane xz -plane parallel to xz -plane and one unit to right is $y = 1$.

Quadric Surface

A quadric surface is a **graph** in space of a second degree equation in x, y and z .
The general form of the equation is

$$Ax^2 + By^2 + Cz^2 + Dxy + Eyz + Fzx + Gx + Hy + Jz + K = 0$$

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What are the solutions of above equation?

The answer can be found for different possible combinations of constants. Interestingly it leads to the classification of several basic surfaces in 3D. Now we see how to sketch few basic surfaces.

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Sketching:

We study these surfaces with a simple observation that a surface is generated by infinite family of curves that lie on it. Normally a surface can be drawn by **tracing** out a few curves and joining them together to form it. To do this we need to formally define a procedure which is known as sketching the traces.

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Trace:

A trace of a surface S is a geometrical curve which one obtain on a plane that intersects the surface.

Basic traces are found on the fundamental planes:

- xy - plane **$z = 0$**
- plane parallel to xy - plane **$z = 1$**
- yz - plane **$x = 0$**
- xz - plane **$y = 0$**

Example:

We use basic functions from calculus – 1 and extend them in 3D.

Suppose we have a simple parabola that is to be sketched in 3D

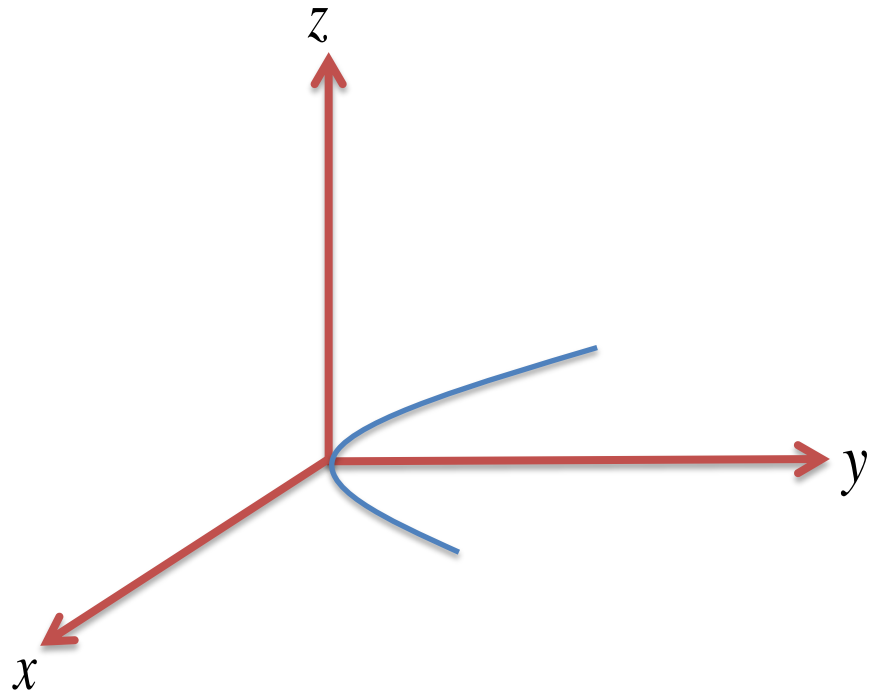
$$y = x^2, \quad 0 < z < 1$$

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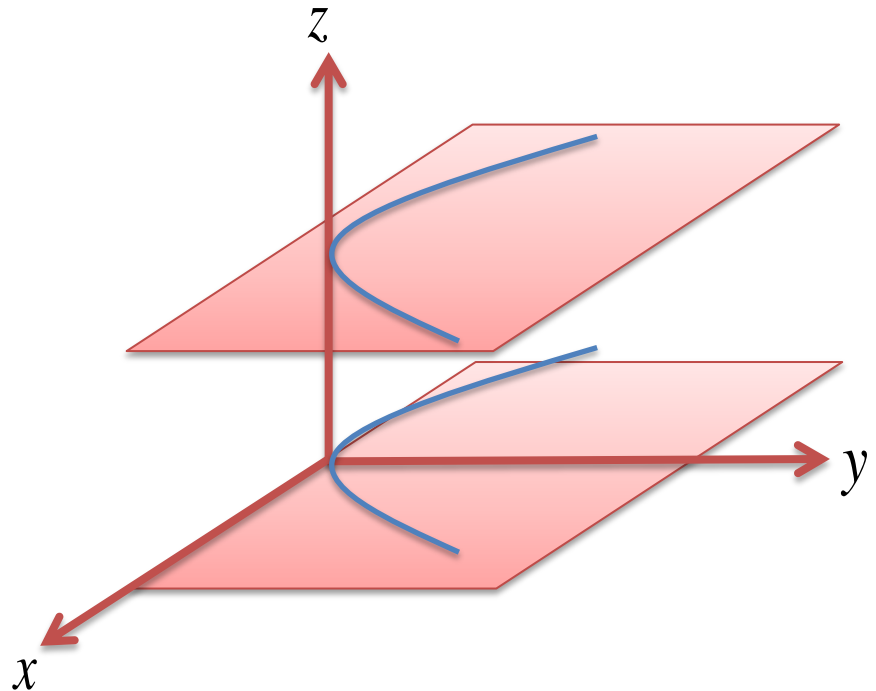
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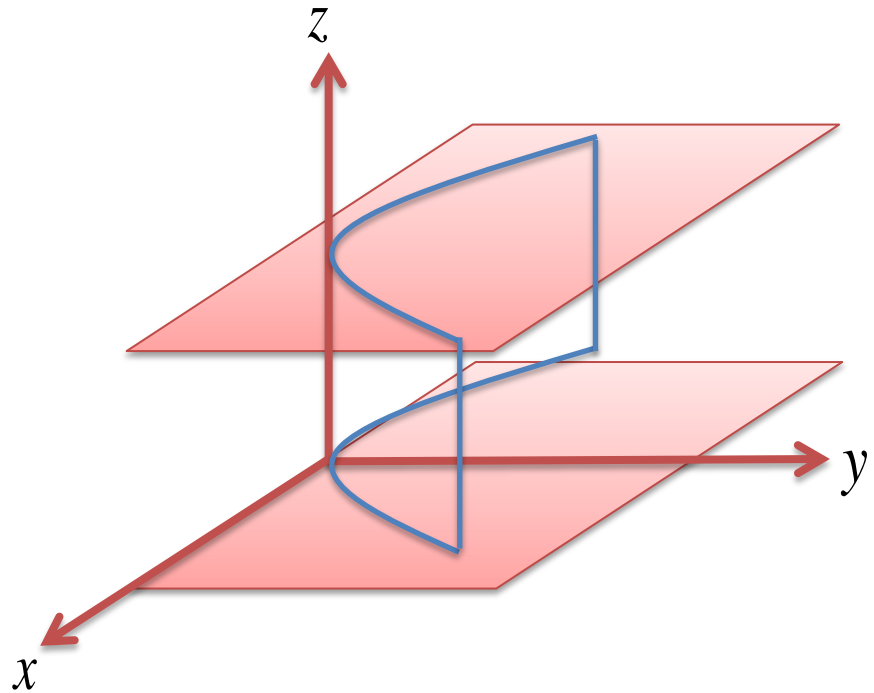
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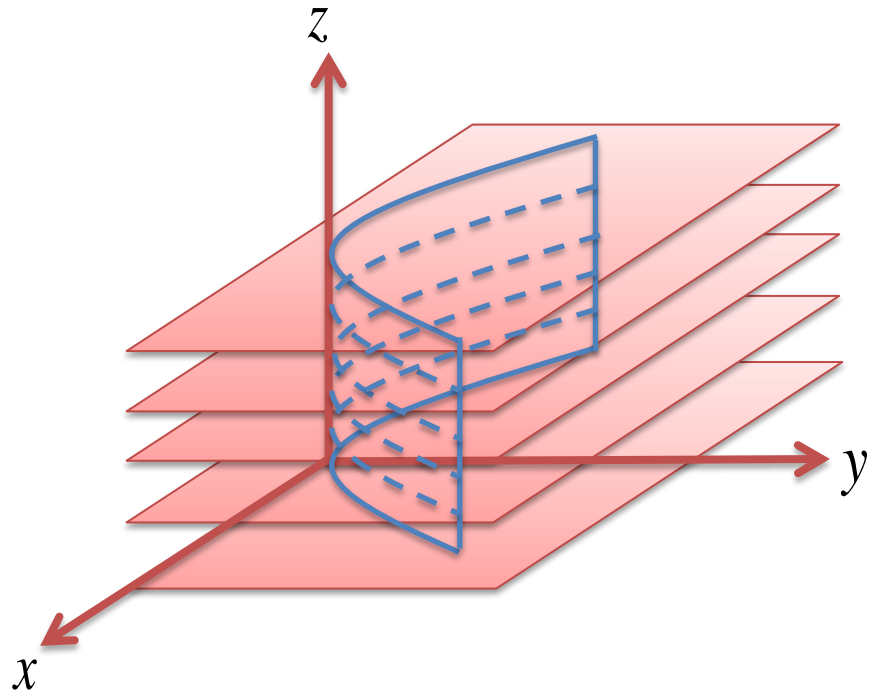
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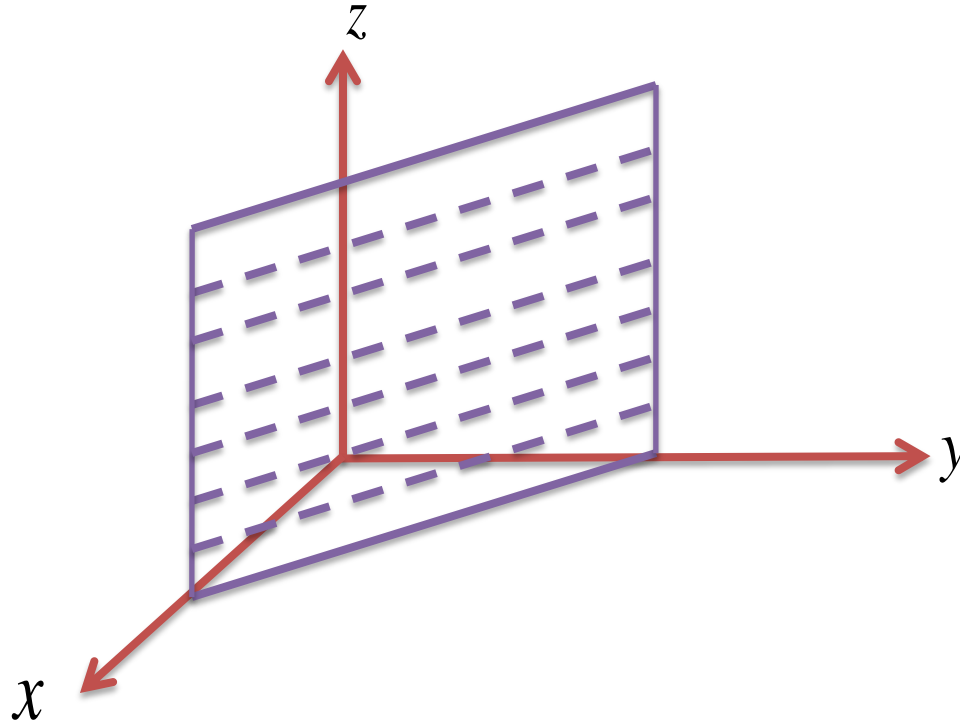


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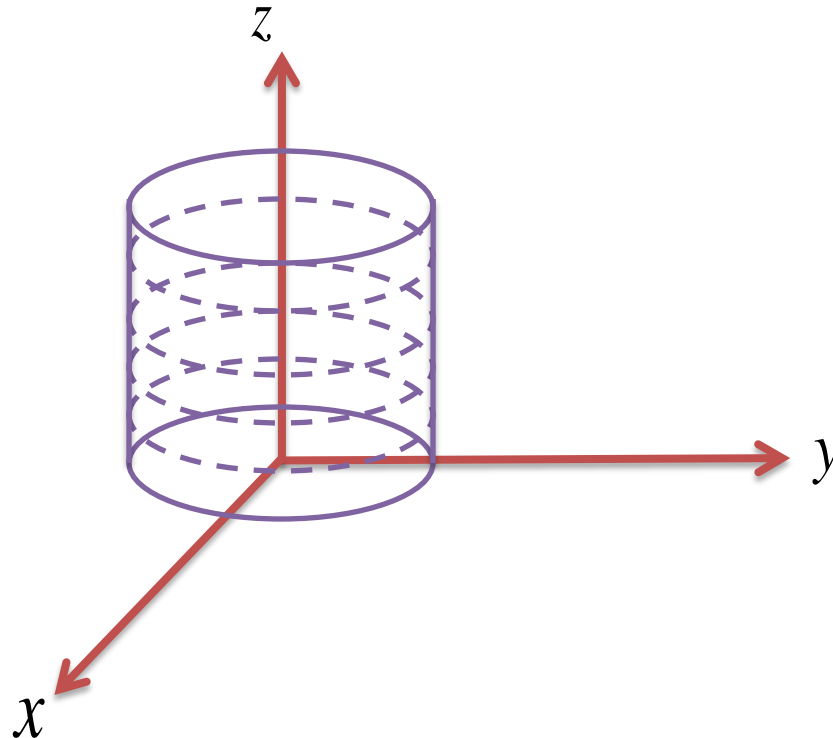


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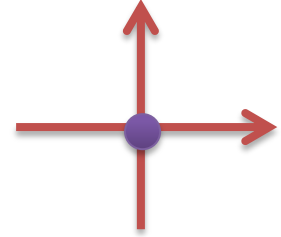


Examples:



Generate 3D surfaces for the following functions

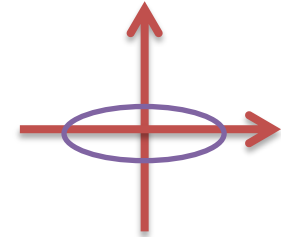
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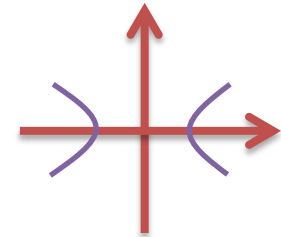
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Example:

Follow the same lines and sketch

$$z = x^2, \quad -1 < y < 1$$

Sketch

$$y = z^2, \quad 0 < x < 1$$

Ellipsoid

Problem: Identify the surface by sketching out traces on different coordinate planes.

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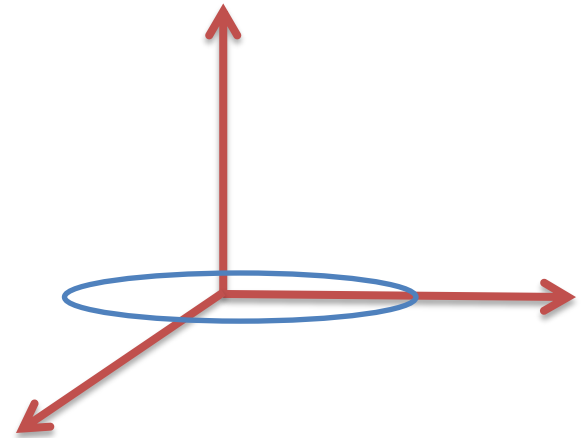
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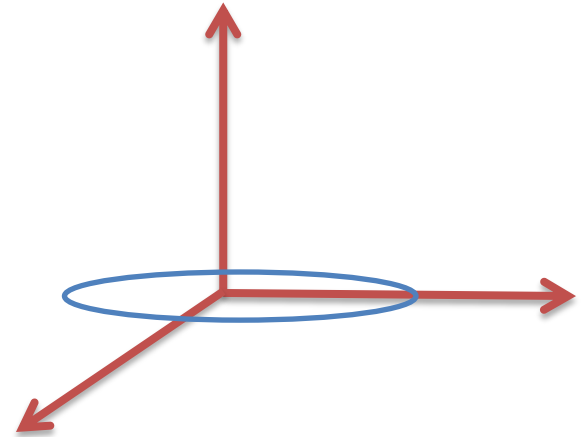
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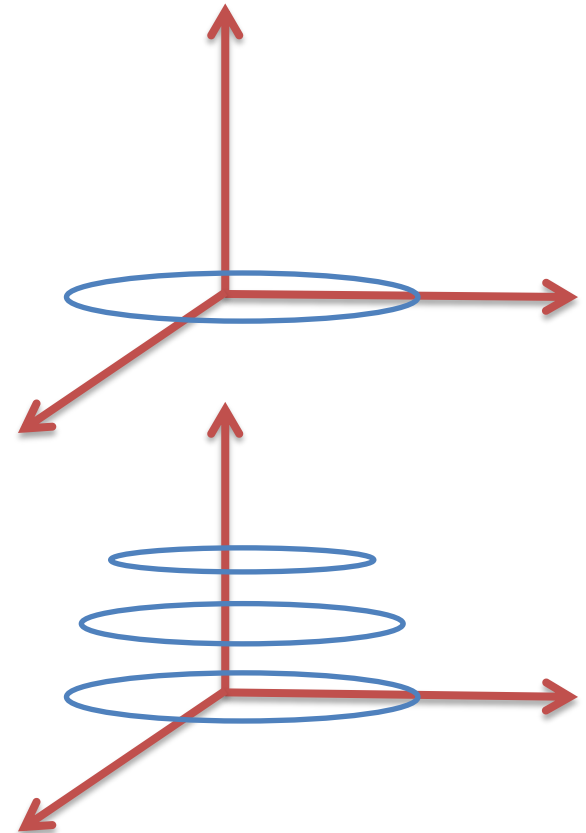
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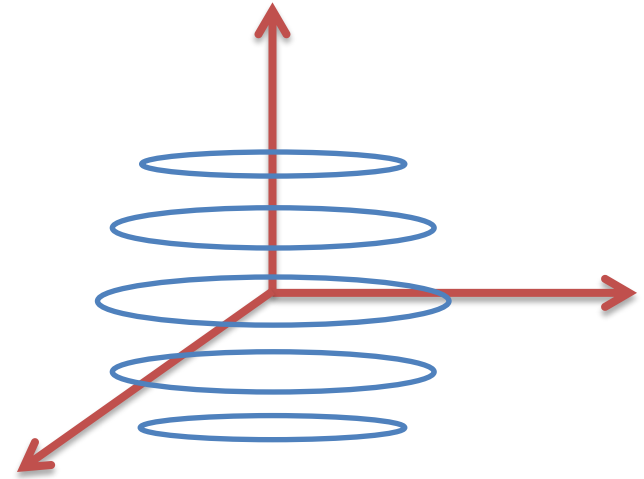
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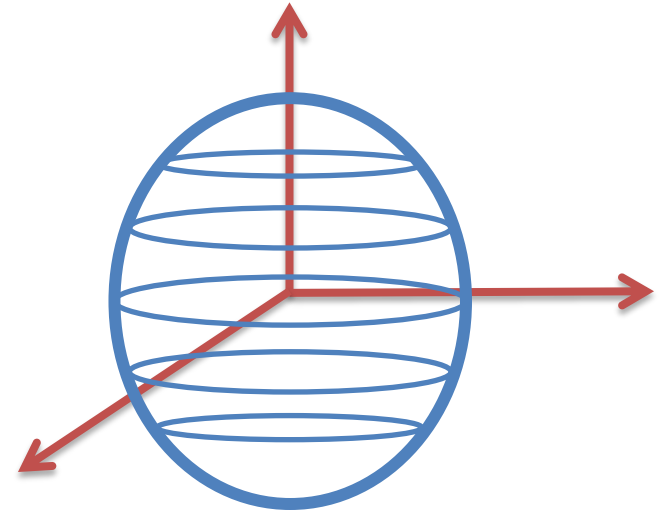
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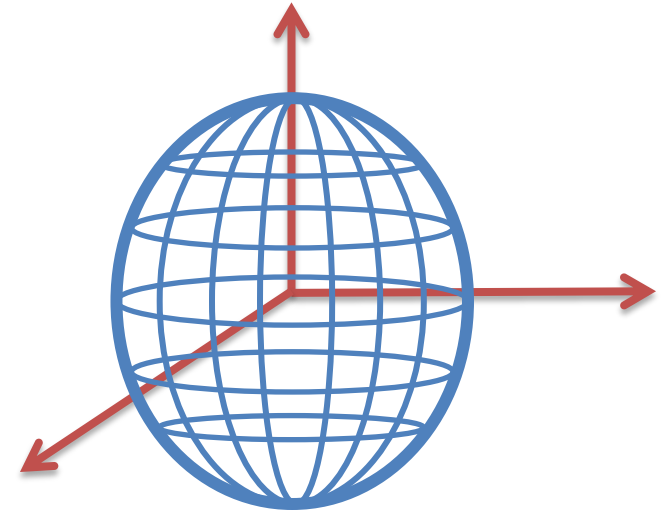
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yz- Trace, $x=0$; $\frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ Ellipse

zx- Trace, $y=0$; $\frac{x^2}{a^2} + \frac{z^2}{c^2} = 1$ Ellipse

Trace on plane parallel to xy plane, $z = \pm k$ such that $k < c$

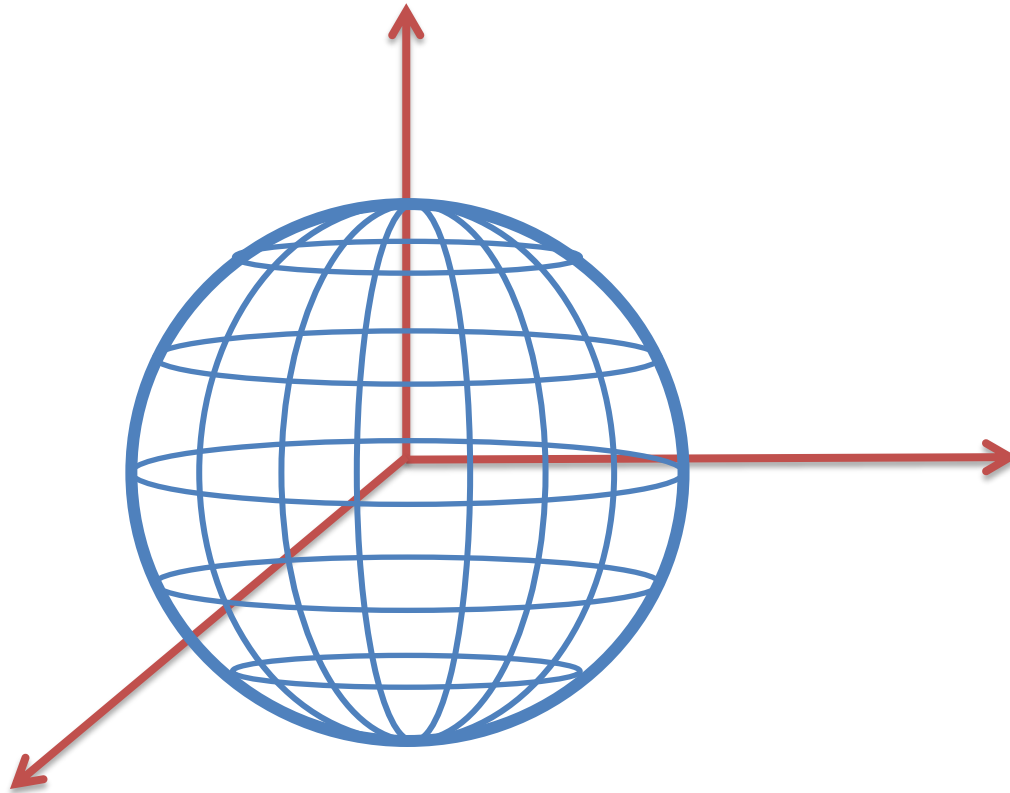
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 - \frac{k^2}{c^2}$$

Sphere

If $a = b = c$, the surface is a sphere

$$x^2 + y^2 + z^2 = a^2$$

whose traces are circles in different planes.



Elliptic Cone

Problem: Identify the surface by sketching out traces on different coordinate planes.

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 0 \quad b > c > a$$

Elliptic Cone

Problem: Identify the surface by sketching out traces on different coordinate planes.

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 0 \quad b > c > a$$

Solution: The coordinate with negative coefficient, z axis, is the axis of cone.

xy- Trace, $z=0$; $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 0$ origin

Elliptic Cone

Problem: Identify the surface by sketching out traces on different coordinate planes.

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 0 \quad b > c > a$$

Solution: The coordinate with negative coefficient, z axis, is the axis of cone.

xy- Trace, $z=0$; $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 0$

origin

yz- Trace, $x=0$; $z = \pm(c/b)y$

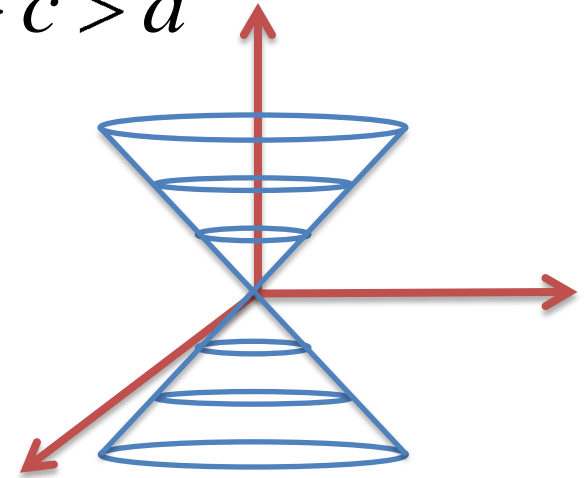
St. lines intersecting at origin

zx- Trace, $y=0$; $z = \pm(c/b)x$

St. lines intersecting at origin

Trace on plane parallel to xy plane, $z = \pm c$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \quad \text{Ellipse}$$



Practice Questions:

Practice-1: Identify the surface by sketching out traces on different coordinate planes.

$$x^2 + y^2 = a^2, -1 < z < 1$$

Practice-2: Identify the surface by sketching out traces on different coordinate planes.

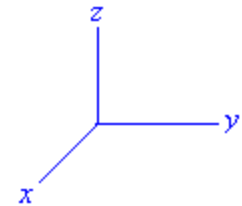
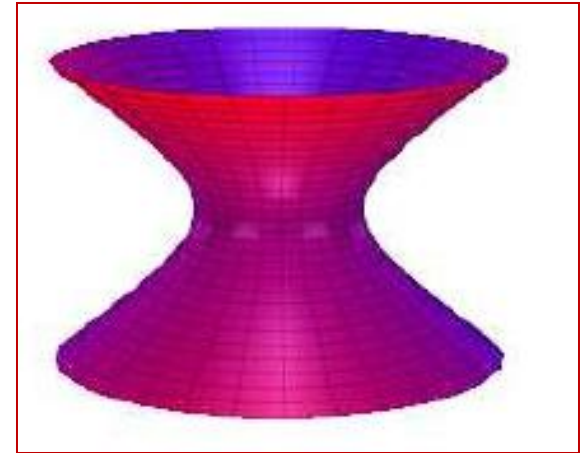
$$-\frac{x^2}{4} + y^2 + z^2 = 0$$

Practice-3: Identify the surface by sketching out traces on different coordinate planes.

$$x^2 - y^2 + z^2 = 1$$

Hyperboloid of one sheet

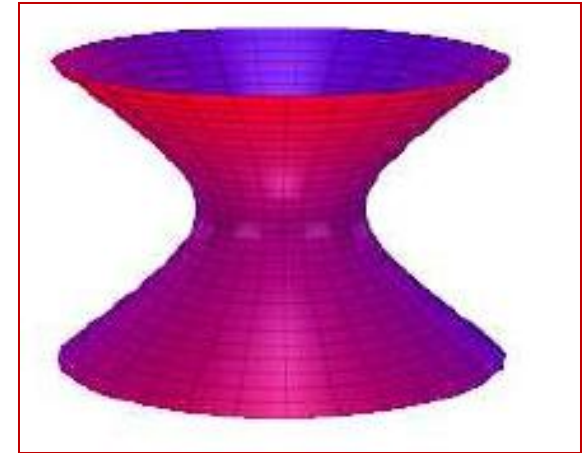
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$



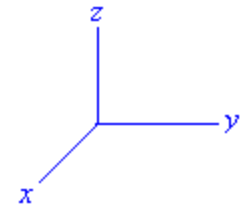
Hyperboloid of one sheet

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$

The coordinate with negative coefficient, Z axis, is the axis of hyperboloid.



xy- Trace, z=0;	$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$	Ellipse
yz- Trace, x=0;	$\frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$	Hyperbola
zx- Trace, y=0;	$\frac{x^2}{a^2} - \frac{z^2}{c^2} = 1$	Hyperbola

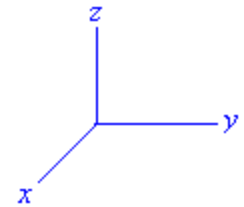
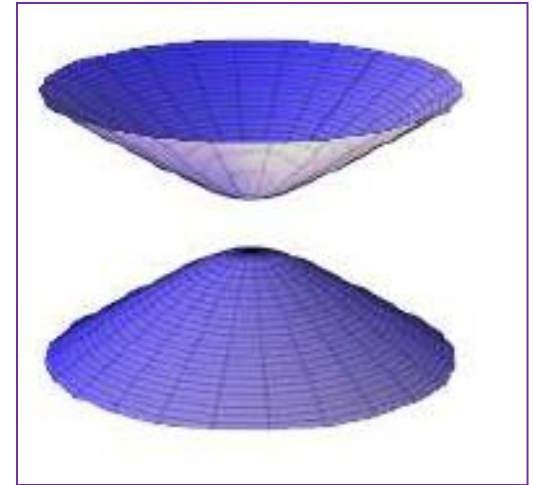


Trace on plane parallel to xy plane, $z = \pm c$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 2 \quad \text{Ellipse}$$

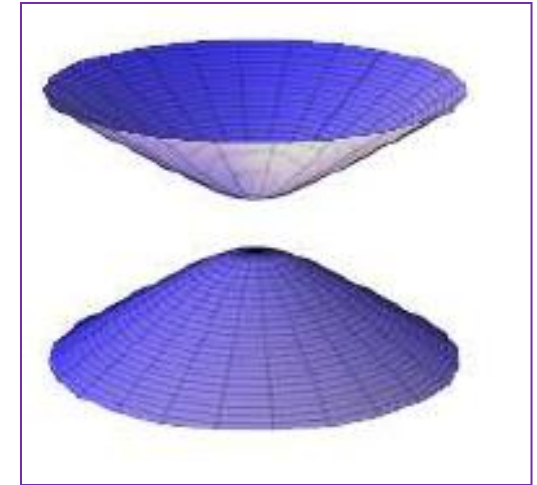
Hyperboloid of two sheet

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$



Hyperboloid of two sheet

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$



The coordinate with positive coefficient, Z axis, is the axis of hyperboloid.

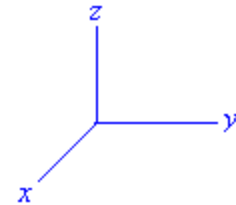
xy- Trace, $z=0$; $-\frac{x^2}{a^2} - \frac{y^2}{a^2} = 1$ None

yz- Trace, $x=0$; $-\frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ Hyperbola

zx- Trace, $y=0$; $-\frac{x^2}{a^2} + \frac{z^2}{c^2} = 1$ Hyperbola

Trace on plane parallel to xy plane, $z = \pm k$ such that $k > c$

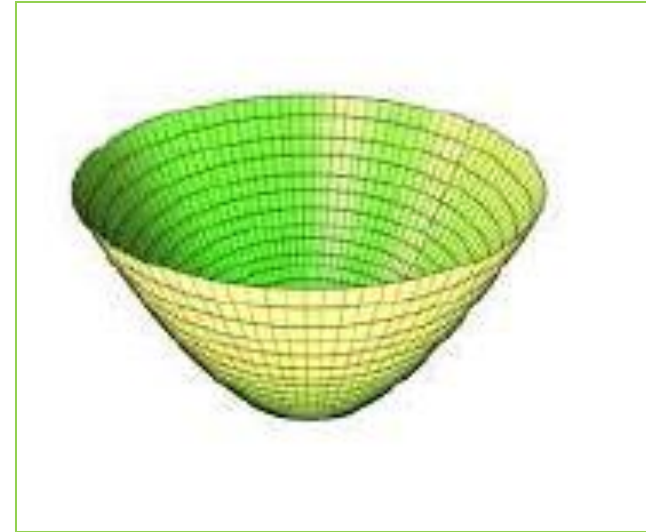
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = -1 + \frac{k^2}{c^2}$$



Elliptic Paraboloid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z}{c}$$

The coordinate with power 1, Z axis, is the axis of elliptic Paraboloid. Paraboloid will lie above xy-plane if c is +ve and below xy-plane if c is -ve.



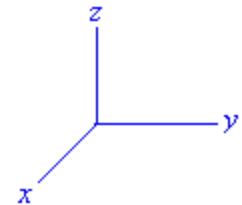
xy- Trace, $z=0$; $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 0$ origin

yz- Trace, $x=0$; $z = \frac{c}{b^2} y^2$ Parabola

zx- Trace, $y=0$; $z = \frac{c}{a^2} x^2$ Parabola

Trace on plane parallel to xy plane, $z = c$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \quad \text{Ellipse}$$



Elliptic Paraboloid

Paraboloid with axis along x-axis

$$\frac{y^2}{b^2} + \frac{z^2}{c^2} = \frac{x}{a}$$

Paraboloid with axis along y-axis

$$\frac{x^2}{a^2} + \frac{z^2}{c^2} = \frac{y}{b}$$

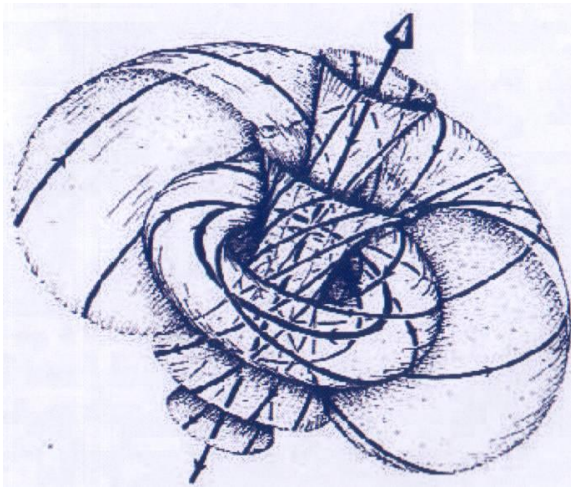
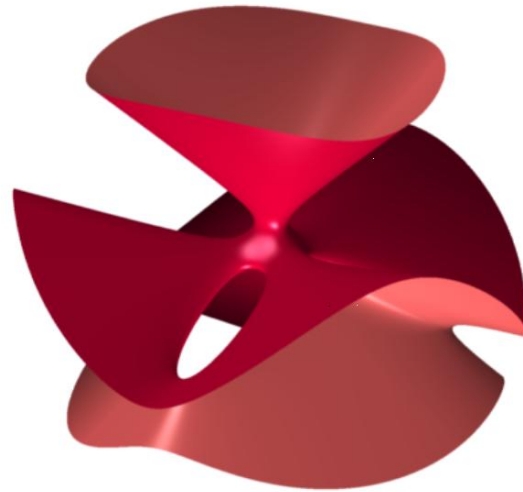
Mathematician World

These examples are not part of your course. However it is important to see how the same concept of traces is used to work out surfaces in higher dimensions.

1. Clebsch Surface (1871):

$$x_0 + x_1 + x_2 + x_3 = 0$$

$$x_0^3 + x_1^3 + x_2^3 + x_3^3 = 0$$



2. Penrose Twistor (1969):

In these sketches they have used the same trick that a surface in higher dimensions can be realized by looking at their intersections with traces (which are 3D hyperplanes).

Mathematician World

These examples are not part of your course. However it is important to see how the same concept of traces is used to work out surfaces in higher dimensions.

3. Klein Bottle (1869):

$$(x^2 + y^2 + z^2 + 2y - 1) [(x^2 + y^2 + z^2 - 2y - 1)^2 - 8z^2] + 16xz(x^2 + y^2 + z^2 - 2y - 1) = 0$$

